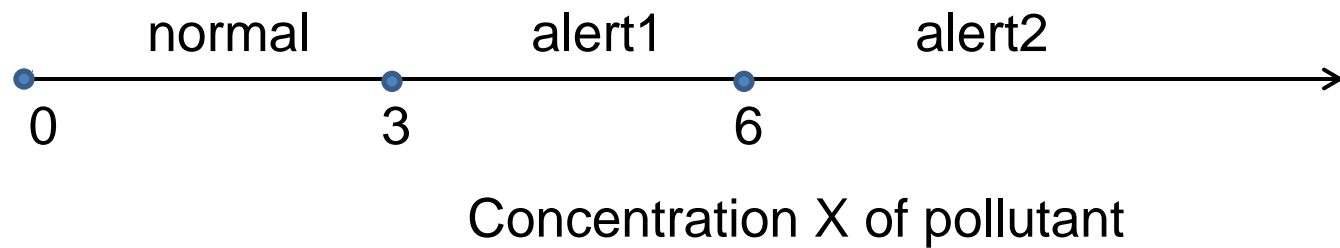


PROLOG: CONTROLLING BACKTRACKING, CUT AND NEGATION

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These slides are meant to be used with a Prolog system to demonstrate the examples, and the book: I. Bratko, Prolog Programming for Artificial Intelligence, 4th edn., Pearson Education 2011. The slides are not self-sufficient.

EXAMPLE: STATE OF POLLUTION ALERT



HOW ALERT DEPENDS ON POLLUTION?

- *Rule 1:* if $X < 3$ then $Y = \text{normal}$
- *Rule 2:* if $3 \leq X$ and $X < 6$ then $Y = \text{alert1}$
- *Rule 3:* if $6 \leq X$ then $Y = \text{alert2}$

f(Concentration, State_of_alert)

```
f( X, normal) :- X < 3.                % Rule 1  
f( X, alert1) :- 3 =< X, X < 6.       % Rule 2  
f( X, alert2) :- 6 =< X.              % Rule 3
```

EXPERIMENT 1

?- f(2, Y), Y = alert1.

no

- Study execution trace; at some points backtracking occurs when it obviously makes no sense?

VERSION 2

f(X, normal) :- X < 3, !.

f(X, alert1) :- 3 =< X, X < 6, !.

f(X, alert2) :- 6 =< X.

- “!” is read as “cut” because it cuts alternatives
- Cut prevents pointless backtracking
- Version 2 is more efficient than version 1,
- Here, the cuts do not affect the logical meaning

EXPERIMENT 2

?- f(7, Y).

Y = alert2

- Study execution trace, Prolog again does some unnecessary work

VERSION 3

f(X, normal) :- X < 3, !.

f(X, alert1) :- X < 6, !.

f(X, alert2).

- This is the most efficient version
- But unfortunately, the logical meaning has changed. Try this:

?- f(2, alert1).

yes % Not as intended!

- Study why Prolog now answered “yes”
- A more careful formulation of the question is:

?- **f(2, Y), Y = alert1.**

no

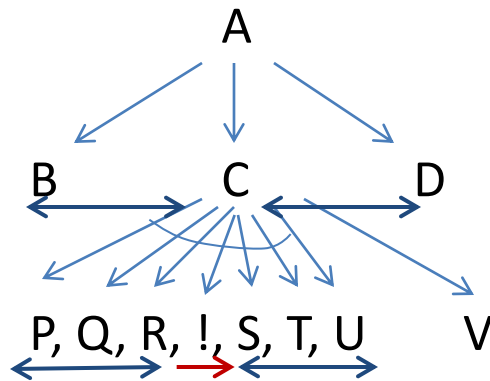
THE SCOPE OF CUT

C :- P, Q, R, !, S, T, U.

C :- V.

A :- B, C, D.

?- A.



The cut is not “visible” from A (cut is nested too deep from point of view of A)

MAXIMUM

max(X, Y, X) :- X >= Y.

max(X, Y, Y) :- X < Y.

% More efficient with cut

max(X, Y, X) :- X >= Y, !.

max(X, Y, Y).

% But note again!!!

?- max(3, 1, 1).

yes % Not as intended!

MORE CAREFUL FORMULATION OF MAX

max(X, Y, Max) :-

X >= Y, !, Max = X

;

Max = Y.

?- max(3, 1, 1).

no % As intended

CUT AFFECTS DECLARATIVE MEANING

p :- a, b.

p :- c.

- This means: $p \iff (a \ \& \ b) \vee c$

p :- a, !, b.

p :- c.

- Means: $p \iff (a \ \& \ b) \vee (\sim a \ \& \ c)$

- If we change the order of clauses:

p :- c.

p :- a, !, b.

- The meaning also changes:

p <===> c v (a & b)

“Mary likes all animals but snakes”

How can we express this in Prolog?

If X is a snake then “Mary likes X” is not true,
otherwise if X is an animal then Mary likes X.

likes(mary, X) :-

snake(X), !, fail. % “fail” is built-in predicate that always fails

likes(mary, X) :-

animal(X).

NEGATION

- In Prolog, negation is defined as:

not(P) :-

P, !, fail

;

true.

- This is called *negation as failure*
- **not** can be written as a prefix operator: **not P**

MARY & ANIMALS: FORMULATION WITH NEGATION

**likes(mary, X) :-
 animal(X),
 not snake(X).**

- This is more readable than the formulation with cut + fail

NEGATION AS FAILURE

- Not exactly the same as negation in logic (mathematics)
- Negation as failure makes the “closed world assumption”
- That is: Everything that Prolog cannot derive from the program is assumed to be false
- Standard abbreviation: CWA = Closed World Assumption
- Alternative, more standard but less pretty, notation for **not P** is:

$\neg P$

CLOSED WORLD ASSUMPTION

- What yes/no means under CWA? Consider this single line programme:
round(ball).
- How should Prolog's answers be understood in the following?

?- **round(ball).**

yes % Yes, round(ball) logically follows from program

?- **round(earth).**

no % "no" means: I don't know, can't be derived from program

?- **not round(earth).**

yes % It follows from the program, but only under CWA

PROBLEMS WITH NEGATION

- Negation as failure is defined through cut, so we can expect some difficulties. Consider this example about restaurants:

good_standard(jeanluis).

expensive(jeanluis).

good_standard(francesco).

reasonable(Restaurant) :-

% A restaurant is reasonably priced if

not expensive(Restaurant).

% it is not expensive

ASKING ABOUT RESTAURANTS

% Ask for good and reasonable restaurant:

?- **good_standard(X), reasonable(X).**

X = francesco % As expected

% Ask for reasonable and good restaurant:

?- **reasonable(X), good_standard(X).**

no % Surprise! What happened?

- Under negation, Prolog's usual quantification of variables changes
- Safe use of negation as failure: variables in negated goals are instantiated at the time of the execution of such goals